

Make Your Day

Overview:

1. Background

- a. Why and how developed
- b. Why makes sense to students

2. Philosophy

- a. School is a privilege
- b. Student choice, dignity, self-esteem, and responsibility
- c. Mistakes and failure
- d. Punishment vs consequence
 - i. Consequences are fair, reasonable, logical, predictable, and enforceable.
 - ii. Not everyone gets the same, but you all get what you need
- e. Consistent - school-wide (show slip)
- f. No cueing or warning

3. The rule

- a. "No one has the right to interfere with the learning, safety, or well being of others."
- b. Ownership (poster)

4. Expectations

5. Steps

- a. Chill out time
- b. Me = calm and neutral
- c. No eye contact
- d. Recourse
- e. Step 1
- f. Step 2
- g. Step 3
- h. Step 4 (show slip)
- i. Step 5
- j. Auto step 4
- k. Opting out

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Tara Koebler
Estrella Vista Elementary School, AZ

- I. Shadowing – respect

6. Points

- a. The good part, the reward
- b. Like a sport - start with zero & team work
- c. Earning or not earning – never losing
- d. 40 for regular classes and 45 for lunch/recess and before/after school
- e. One good thing or what learned
- f. Miss 10 points ok, miss 11 slip home = we don't have to be perfect
- g. Slip = talking not punishment
- h. Contracts
- i. Good for record keeping and behavior trends
- j. Why want to earn points – intrinsic motivation (video game)

7. Concerns

- a. Conflict resolution
- b. Eye contact
- c. Phrase it
- d. Response
- e. Accept / not accept
- f. Points
- g. Help vs tattletale (hurt)

8. Other

- a. KTK
- b. Subs
- c. Student cadre
- d. MYD cadre

Questions for me for Q&A time:

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